

Building Virtual Ecosystems: Computational Challenges for Mechanistic Modeling of Terrestrial Environments

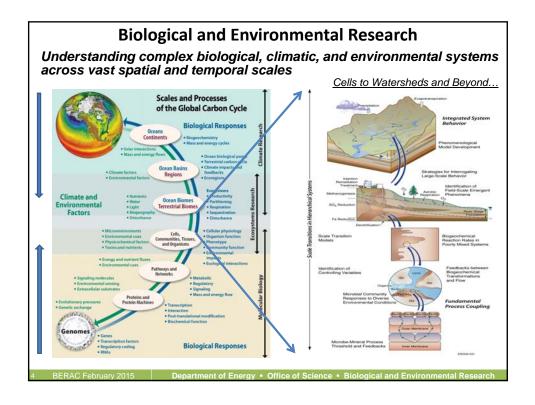
The Challenges:

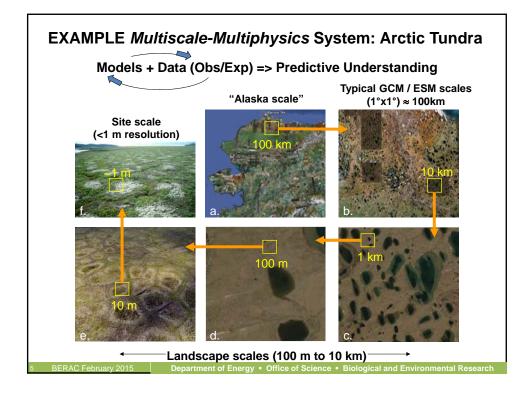
- **Complexity:** seek to understand and predict the structure and function of complex terrestrial environments across vast spatial and temporal scales
- Fragmentation: Require a more seamless modeling framework.
- Disruptive Hardware: legacy codes built to run on computers composed of single-processors will not run efficiently on heterogeneous computer architectures of the near future (HPC to PC).

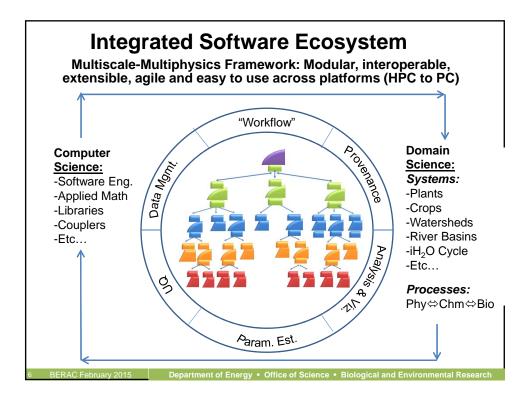
Workshop Scope:

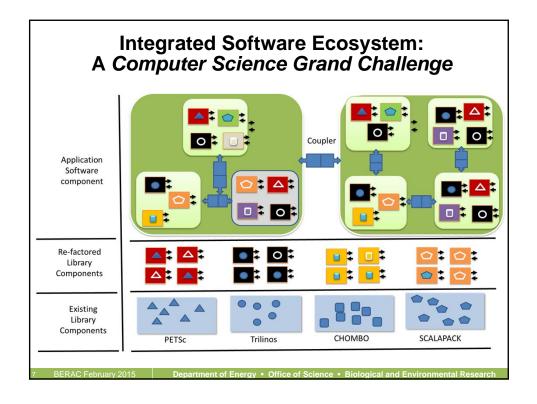
• Develop design requirements, principles for governance and a phased approach for building a community modeling framework to advance a mechanistic, multiscale and multiphysics understanding of complex terrestrial environments extending from plants to plots to watersheds and beyond...

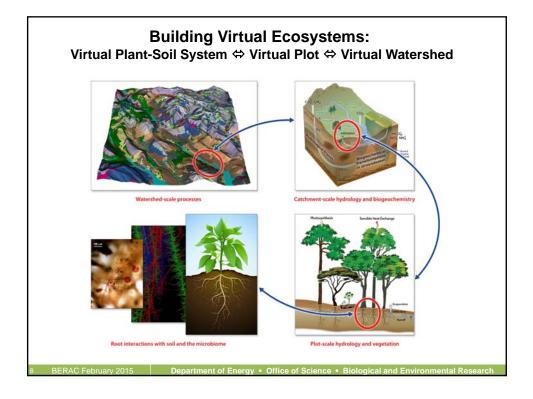
 Paul Bayer (BER) Dave Moulton (LANL): co-org Tim Scheibe (PNNL): co-org Carl Steefel (LBNL): co-org Scott Painter (ORNL) Peter Thornton (ORNL) Chris Duffy (Penn. St. U.) Michael Ek (NOAA) Glenn Hammond (SNL) Kerstin Kleese van Dam (PNNL) Paul Moorcroft (Harvard U.) Gretchen Miller (Texas A&M U.) Amilcare Porporato (Duke U.) Jonathan Lynch (PSU) Senomics Eoin Brodie (LBNL) David Weston (ORNL) Elena Shevliakova (NOAA) Dali Wang (ORNL) John Wu (LBNL) 	Workshop details Germantown, MD March 26-27, 2014 • Leadership: • David Lesmes (BER)	 Participants: David Bernholdt (ORNL) Anthony Bishopp (U. Nottingham, UK) Valentin Couvreur, (UC Davis) Scott Denning (Colorado St. U.)
Xinguang Zhu (Shanghai Inst. of Sci.)	• Paul Bayer (BER) • Dave Moulton (LANL): co-org • Tim Scheibe (PNNL): co-org • Carl Steefel (LBNL): co-org • Scott Painter (ORNL) • Peter Thornton (ORNL) • Peter Thornton (ORNL) • Charlie Koven* (LBNL) • Stephen Long (UIUC) • Jonathan Lynch (PSU) • Eoin Brodie (LBNL) • David Weston (ORNL) • Mike Heroux (SNL)	 Chris Duffy (Penn. St. U.) Michael Ek (NOAA) Glenn Hammond (SNL) Kerstin Kleese van Dam (PNNL) Paul Moorcroft (Harvard U.) Gretchen Miller (Texas A&M U.) Amilcare Porporato (Duke U.) Lawren Sack (UCLA) Shawn Serbin (BNL) Elena Shevliakova (NOAA) Dali Wang (ORNL) John Wu (LBNL)

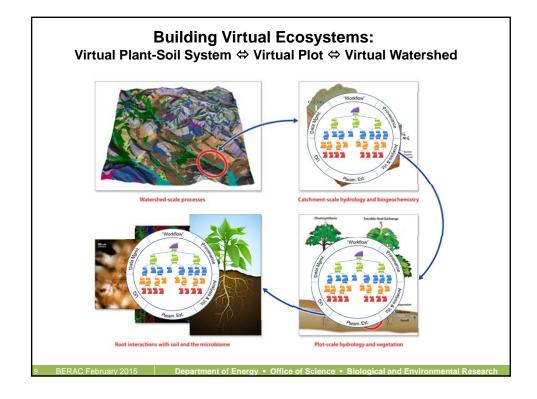


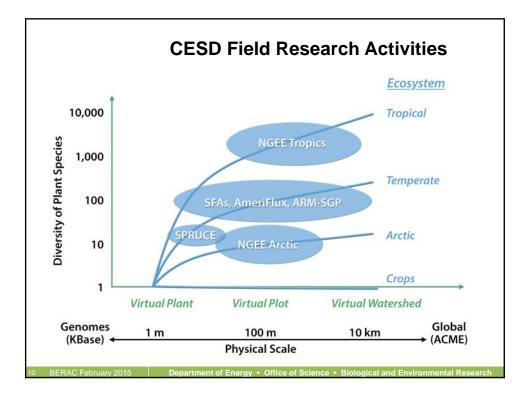


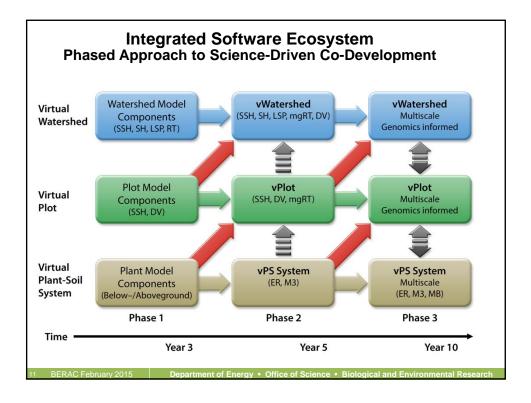


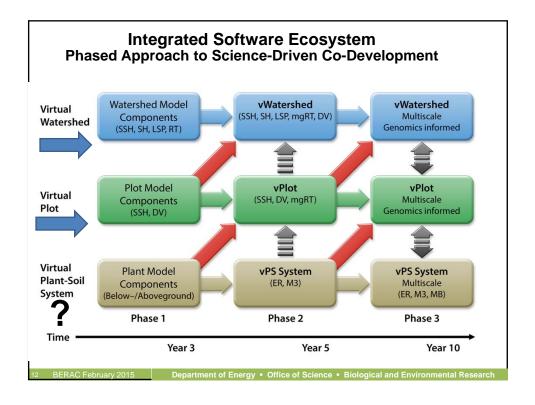












Virtual Plant-Soil System: Why and How?

Natural Ecosystems

- Develop more realistic plant-functional-types in ESMs (<20 PFTs in current GCMs)
- Develop mechanistic basis for extrapolating plant structure-function relationships to future climate states using PFTs and trait-based models (e.g., drought, temp., CO₂, etc.)

Sustainable Bioenergy Feedstocks

- Provide integrative framework for understanding plant-soil systems where implications for discovery at smaller scales (e.g., root-microbe interactions) can be examined at whole plant and crop scales => Support hypothesis generation and testing
- Allow the application of optimization algorithms to identify more resource efficient ideotypes to guide breeding of emerging sustainable bioenergy crops: GxExM

Phased Approach to Development: Design, Build, Test, Learn

- Integrate isolated models of plant components and processes to develop a framework to mechanistically capture the structure and function of whole plant-soil systems
- Start with biophysical models of 1 to 2 herbaceous bioenergy crop monocultures ("model organisms") with robust aboveground and belowground plant components coupled to reactive transport models of soil (including microbiome genomics)
- Compelling science questions drive an iterative cycle of co-development and testing to increase model fidelity and range of species
- Incorporate plant and microbial genomic information

